

# STORY PLAN



Learning goal:

Function	Teller	Mode	Medium
<input type="checkbox"/> Illustration	<input type="checkbox"/> Instructor	<input type="checkbox"/> Tell	<input type="checkbox"/> Voice
<input type="checkbox"/> Metaphor	<input type="checkbox"/> Student	<input type="checkbox"/> Act out	<input type="checkbox"/> Text
<input type="checkbox"/> Deconstruction	<input type="checkbox"/> Group	<input type="checkbox"/> Read	<input type="checkbox"/> Video
<input type="checkbox"/> Touchstone	<input type="checkbox"/> _____	<input type="checkbox"/> Watch	<input type="checkbox"/> PowerPoint
<input type="checkbox"/> Provocation		<input type="checkbox"/> Create	<input type="checkbox"/> _____
<input type="checkbox"/> _____		<input type="checkbox"/> _____	

Key questions:

1. Is it easy to follow?
2. Can students relate to it?
3. Does it have emotional appeal? (anger, sadness, joy, surprise ...)

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Some idea starters ...

Physics	What Johnny did today – a series of events that illustrate conservation of energy.
Chemistry	A story that compares chemical bonds to a series of romantic relationships.
English	The journey of writing a paper – a metaphorical story about the writing process.
History	A real or imaginary story that illustrates a historic development or event, like Ken Burns' example about Thomas Jefferson's slaves.
Business	A story that illustrates what happens when there's a shortage of products, materials, or labor.

# STORYBOARD

draw, doodle, write, scribble, make lists ...

## **BEGINNING - setup**

Hook: statement / question / shock

Hero / protagonist / main character

Problem / challenge / need

## **MIDDLE - rising action**

Conflict / confrontation / obstacle

Antagonist / enemy / other side

Turning point or moment of discovery

## **END - resolution**

Call to action / question / moral

The storyboard area consists of a large vertical rectangle divided into three equal horizontal sections. The top section is aligned with the 'BEGINNING - setup' section, the middle section with 'MIDDLE - rising action', and the bottom section with 'END - resolution'. Each section is currently empty, providing space for the user to draw, doodle, write, scribble, or make lists.